

Lullaby of the Occupied

from *Collateral Damage, Pt. I*

Ben Norton

$\text{♩} = 110$

Tenor

Don't go to

Electric Guitar

Distortion

f

mf

4 **A**

T.

sleep. Don't you

E. Gtr.

Bass

Synth.

Dr.

f

f

f

9

T.

dream. Don't ev - en

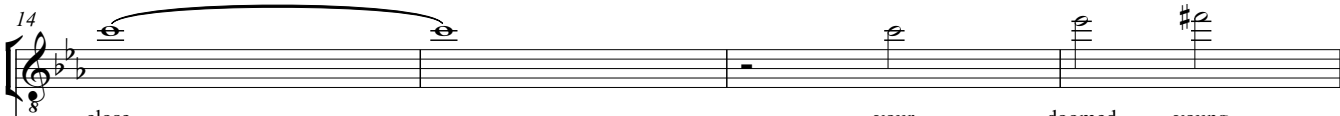
E. Gtr.


Bass


Synth.

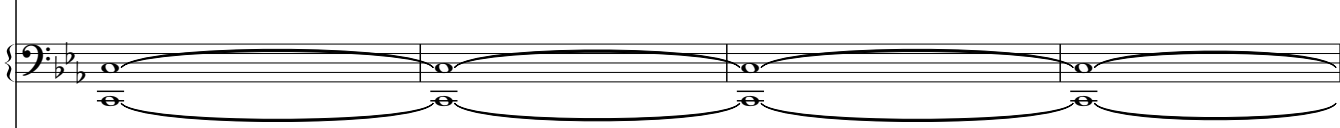
Dr.


14

T.  close your doomed young

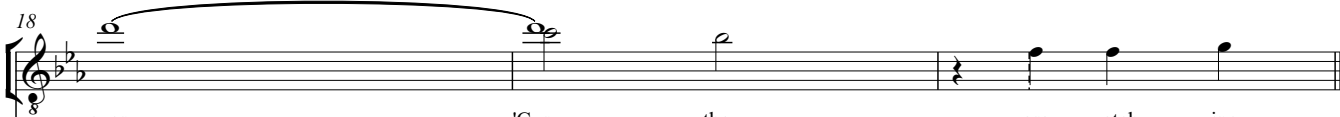
E. Gtr. 


Bass 


Synth. 

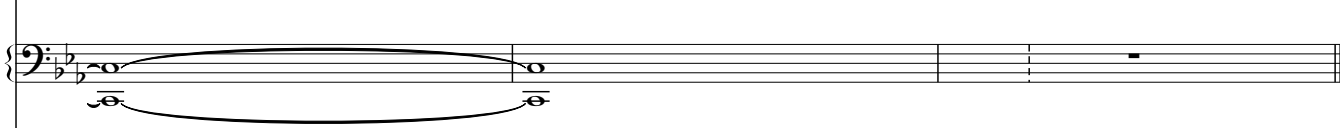
Dr. 


18

T.  eyes. 'Cus they are watch - ing,

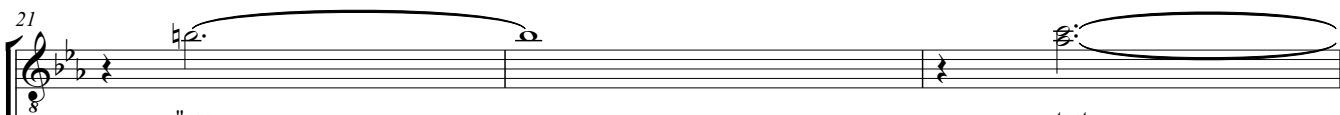
E. Gtr. 


Bass 


Synth. 


Dr. 


21

T.  "pro - - - - - tect - - - - -

T.  fly - - - ing o - ver - head; bomb - - - ing

E. Gtr. 

Bass 

Dr. 

24

T. *ing free - - dom."*

T. *o - ver heads. "Pro - - tect - - ing free - dom."*

E. Gtr.

Bass

Dr.

27 **B**

E. Gtr.

E. Gtr. *Clean, Delay*

Bass *f*

Synth.

Dr.

31

E. Gtr.

E. Gtr.

Bass

Synth.

Dr.

34

E. Gtr.

E. Gtr.

Bass

Synth.

Dr.

38

E. Gtr.

E. Gtr.

Bass

Synth.

Dr.

41

E. Gtr.

E. Gtr.

Bass

Dr.

44

E. Gtr.
E. Gtr.
Bass
Dr.

46

E. Gtr.
E. Gtr.
Bass
Dr.

49

E. Gtr.
E. Gtr.
Bass
Dr.

52 **C** Growl *f*

T.
E. Gtr.
Bass
Dr.

By "free - dom" what they real - ly mean is privi - lege.

56

T. *Scream* *f*
Privi - - - lege.

T. Privi - lege.

E. Gtr.

Bass

Dr.

59

T. Ev' - - - ry - - - thing's jus - - - ti -

T. Ev' - - - ry - - - thing's jus - - - ti -

E. Gtr.

Bass

Dr.

64

T. fied in the name of

T. fied in the name of

E. Gtr.

Bass

Dr.

69

T. "free - - - - - dom."

E. Gtr.

Bass

Dr.

74

T. "Free - - - - - dom."

T.

E. Gtr.

Bass

Dr.

80

D

E. Gtr.

Bass

Synth. *f*

Dr.

85

E. Gtr. Bass Synth. Dr.

Measures 85-88: E. Gtr. (Bass clef, key of D major, 3/4 time) plays a sequence of eighth notes with accents. Bass (Bass clef, key of D major, 3/4 time) plays a similar eighth-note pattern. Synth. (Treble clef, key of D major, 3/4 time) plays a sequence of eighth notes with accents and a flat. Dr. (Clefless, key of D major, 3/4 time) plays a drum pattern with accents.

89

E. Gtr. Bass Synth. Dr.

Measures 89-92: E. Gtr. (Bass clef, key of D major, 3/4 time) plays a sequence of eighth notes with accents. Bass (Bass clef, key of D major, 3/4 time) plays a similar eighth-note pattern. Synth. (Treble clef, key of D major, 3/4 time) plays a sequence of eighth notes with accents and a flat. Dr. (Clefless, key of D major, 3/4 time) plays a drum pattern with accents. Measures 91-92 are marked with a 2/4 time signature change.

93

E. Gtr. Bass Synth. Dr.

Measures 93-96: E. Gtr. (Bass clef, key of D major, 2/2 time) plays a sequence of eighth notes with accents. Bass (Bass clef, key of D major, 2/2 time) plays a similar eighth-note pattern. Synth. (Treble clef, key of D major, 2/2 time) plays a sequence of eighth notes with accents and a flat. Dr. (Clefless, key of D major, 2/2 time) plays a drum pattern with accents. Measures 94-96 are marked with a 3/4 time signature change.

98

E. Gtr. Bass Synth. Dr.

This section of the score covers measures 98 to 101. It features four staves: Electric Guitar (E. Gtr.), Bass, Synth, and Drums (Dr.). The key signature is one sharp (F#) and the time signature is 3/4. The E. Gtr. part uses a bass clef and includes various rhythmic patterns with 'x' marks above notes. The Bass part also uses a bass clef and features a steady eighth-note pattern. The Synth part uses a treble clef and plays chords and single notes. The Drums part uses a drum clef and shows a consistent drum pattern with 'x' marks above notes.

102

E. Gtr. Bass Synth. Dr.

This section of the score covers measures 102 to 105. It features the same four staves as the previous section. The key signature remains one sharp (F#). The time signature changes from 3/4 to 2/4 at the start of measure 102, then to 3/4 at the start of measure 103, and remains 3/4 for measures 104 and 105. The E. Gtr. part shows a change in rhythm and includes some complex chordal structures in the final measures. The Bass part continues with its eighth-note pattern. The Synth part plays chords and single notes. The Drums part shows a change in rhythm to match the time signature changes.